

Polyline

The **Polyline** function draws a series of line segments by connecting the points in the specified array.

```
BOOL Polyline(  
    HDC  hdc,           // handle of device context  
    CONST POINT *lppt,    // address of array containing endpoints  
    int  cPoints         // number of points in the array  
);
```

Parameters

hdc

Identifies a device context.

lppt

Points to an array of **POINT** structures. Each structure in the array identifies a point in logical space.

cPoints

Specifies the number of points in the array. This number must be greater than or equal to two.

Return Value

If the function succeeds, the return value is TRUE.

If the function fails, the return value is FALSE.

Remarks

The lines are drawn from the first point through subsequent points by using the current pen. Unlike the **LineTo** function, the **Polyline** function neither uses nor updates the current position.